

school of computing, informatics, decision systems engineering

#### **Introduction to Engineering Using Robotics Experiments**

#### Lecture 13 IoT and Augmented Reality

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**Cloud Computing and IoIT as a Service** 

Software as a Service Platform as a Service Infrastructure as a Service \* X as a Service IoT as a Service Cyber Physical Devices ✓ Device as a Service ✓ Robot as a Service (RaaS)

#### **Device Integration in Cloud Computing**



# Shift from Embedded to INTELLIGENT

**Intel Embedded Research & Education Summit** February 22-24, <u>2012</u>, **IOT Group 2013** Intel Embedded System Group Chandler, Arizona

Source:

http://embedded.communities.intel.com/servlet/JiveServlet/down loadBody/7148-102-1-2394/Accelerating-the-Transition-to-Intelligent-Systems.pdf

http://blogs.intel.com/embedded/2012/02/ieres-2012-day-1/

v<sup>4</sup>Chen

intel.

#### **Accelerating the Transition to Intelligent Systems**

5



At least 32-bit processing power

http://blogs.intel.com/embedded/2012/02/ieres-2012-day-1/

#### **The Evolution of Intelligent Devices**

http://blogs.intel.com/embedded/2012/02/ieres-2012-day-1/

# The Evolution of INTELLIGENT DEVICES

6

**Greater Insights** 

**Contextual Analysis** 

Data Output

Technology becomes visible and blends into the background

Predict/Adapt

Proactive actions and thoughtful

Context-aware devices recoonize

Analyze Suggest Knowledge enables intelligent action and reaction

Interact Data gains fluidity as devices

connect seamlessly to each other

Connectivity



n (intel)

### **Intel Architecture for IoT: Areas of Focus**

http://blogs.intel.com/embedded/2012/02/ieres-2012-day-2/

2011 Intel IoT Focus:
Simple, Safe, Scalable architecture for Connected Devices

**Security at** 

**Device Level** 

- 2012 Intel IoT Focus: Immediate problem areas refined:
  - Device Identity

7

- Device Integrity
- Application Integrity
- Integrity Management
- 2013/2014 release of IoT processors:
  - Galileo: integrating processor and Arduino
  - Baytrail processor: Multicore SoC Family for Mobile Devices
- 2015 IoT processors :
  - Edison: New version of Galileo
  - Curie: A more energy-efficient IoT unit



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## **Galileo: Integrating Processor and Arduino**

- Intel's Quark SoC X1000 Application Processor, designed for the IoT. It's smaller and more power-efficient than Intel's Atom processor;
- The Galileo is the first Arduino board based on Intel architecture, with 14 digital I/O pins, 6 analog inputs, a serial port, and an ICSP header for serial programming of IoT.
- 100Mb Ethernet to connect to Internet
- Mini-PCIe: allows you to connect standard mPCIe modules like WiFi, Bluetooth, and SIM card adapters for different devices.
- Real Time Clock (RTC) for real time applications
- Built-in microSD
- Linux

8



# BayTrail: Multicore SoC Family for Mobile DeviceA Bigger Brother of Quark

- Bay Trail is based on a new low-power, high-performance microarchitecture "Silvermont", announced in May 2013.
- Bay Trail" is Intel's first tri-gate 3-D 22nm quad core SoC and its most powerful processor to-date for tablets and other sleek devices that provide a balance of performance, features and battery life.
- "Bay Trail-T" is the next-generation 22nm quad-core Intel Atom SoC for tablets and 2 in 1 devices.
- "Bay Trail-M" and "Bay Trail-D" processors will be for entrylevel laptops, 2 in 1s, desktops, and all-in-one systems that will be branded Intel Pentium and Intel Celeron.
- Example: To be used in Google' Nexus 8 and run Android OS

#### **Intel Edison 2015**

- The new version of Galileo, with lower power consumption and better performance.
- It integrates a 32-processor with an Arduino board.
- Built-in WIFI and Bluetooth.

10

• A sensor/actuator extension kit can give Edison instant interaction with the physical world.













- High performance supports complex data collection in a low power package, including:
  - a dual core, dual threaded Intel Atom CPU at 500MHz,
  - a 32-bit Intel Quark microcontroller at 100 MHz
- Integrated Wi-Fi, Bluetooth, Low-Energy\* (LE), memory, and storage;
- 40 multiplexed General Purpose IO interfaces with expansion board options for total project design and flexibility

IoT extended virtual world to real world!

12

• Can we extend the capacity of the reality on the other hand?



# **Current Efforts in Device Integration (1) Augmented Reality**

#### Pachube (https://pachube.com)

- Data infrastructure for users to build their Internet of Things: Users send data to Pachube & use API to access;
- Manage real-time data from sensors, devices, and environments



# **Current Efforts in Device Integration (1) Augmented Reality**

- Wikitude World Browser (http://www.wikitude.com/)
  - Organize and display information about users' surroundings in a mobile camera view (virtual world).
  - Similar to Pachube, but focus on photos and videos;
  - Case 1: Create your own virtual word with your photos and videos and share it with family and friends;
  - Case 2: Use public photos and videos to create new virtual world;
  - Case 3: For a point of interest (restaurant, park, etc.), find its virtual world and comments .

# **Current Efforts in Device Integration (1) Augmented Reality**

#### Monocle Apps of Yelp

- Implementing Augmented Reality in mobile phone apps;
- These apps combine data collected by the phone's compass, camera, and GPS system, as well as virtual data available online, to create the real physical world;
- You can see things like the location of Twitter users and local restaurants in the physical world, even if they are miles away.

### **Continue with your Robot Programming**

16

